Cineversity

Cineversity Releases New CV-VR Cam Plug-in and Tutorials
to Streamline Cinema 4D Workflow for Virtual Reality

Cineversity (CV), the dedicated education and resource website from MAXON for Cinema 4D users, has released CV-VR Cam, a new plug-in available for rendering VR content. Cineversity is also providing several comprehensive tutorial series to help CG artists learn the technical aspects of creating pre-rendered or interactive VR video content.

"With virtual reality content creation entering mainstream entertainment, advertising, video games and more, we're excited to offer the CV-VR Cam plugin and necessary foundational training to teach Cinema 4D artists how to create VR content," said Paul Babb, president/CEO of MAXON US.

The new Cineversity VR content includes:
- CV-VR Cam Plugin v1.5: Renders Spherical or Cubic Monoscopic or Stereoscopic VR output. Includes Pole Merging and supports camera orientation. The accompanying training series shows how to create VR content with Cinema 4D using CV-VR Cam with the Advanced or Physical Render, or with Octane for Cinema 4D.

- Interactive VR with C4D/Unity/Oculus: A quickstart series that takes viewers through the process of exporting Cinema 4D project files to the Oculus Rift by way of the Unity Game Engine.

- Kitchen VR: A tutorial series that explores the process of using Mettle's Skybox Studio software and Cineware in After Effects to render a 360 degree VR video of a kitchen. It includes non-photorealistic line drawing as well as final GI renders created with CV-VR Cam.

"As demand for virtual reality content increases, Cineversity will continue to deliver tools and tutorials to expand Cinema 4D's VR workflow capabilities," says MAXON Vice President of

Operations, Rick Barrett, who is a frequent contributor of instructional videos to Cineversity and developer of the CV-VR Cam app. "The companion tutorial series cover all the technical aspects of creating a virtual reality experience in an easy-to-use visual format so that artists of any ability can publish VR content."

Availability

The MAXON CV-VR Cam is available to all Cineversity Premium members via the CV-Toolbox installer, a growing collection of third-party plugins, scripts and presets to optimize the Cinema 4D workflow. Premium Cineversity membership is available with all Cinema 4D annual license (MSA) agreements. Cineversity Premium Membership can also be purchased separately on the site.

About Cineversity

Cineversity, is a leading online resource providing education on nearly every aspect of Cinema 4D. The site features nearly 3000 videos and learning sections that allow users to quickly find the most relevant videos in the Cineversity library covering a wide range of specific subject areas including: Virtual Reality, Character Rigging, Motion Graphics, Visual Effects, Game Design, and more.